

New attacks on SHA-1: Optimal joint local collision analysis

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Part I – Introduction

Part II – Optimal joint local collision analysis

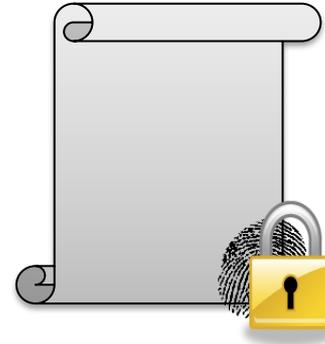
Part III – New attacks

To conclude ...

Introduction

Digital signature schemes

- One of the pillars for P.K.I.s
- Used to ensure authenticity in/of
 - Browsers
 - Documents
 - Email
 - Software updates
 - Downloadable content
 - Currency transactions
- Hash-Then-Sign:
 {MD5,SHA-1,SHA-2}-{RSA,DSA}
- Hash collision $\text{SHA-1}(A)=\text{SHA-1}(B) \Rightarrow$ forgery



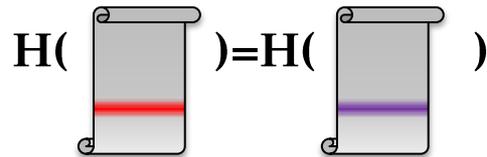
Introduction

Collision attacks on MD5 & SHA-1

- Distinguish between 2 types

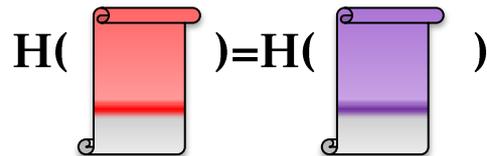
- Identical prefix

$$H(P | C | S) = H(P | C' | S)$$



- Chosen-prefix

$$H(P | C | S) = H(P' | C' | S)$$



- P, P', S : Free to choose s/t $|P| = |P'|$
- C, C' : Generated based on P and P' , $|C| = |C'| \in [64B, 1KB]$

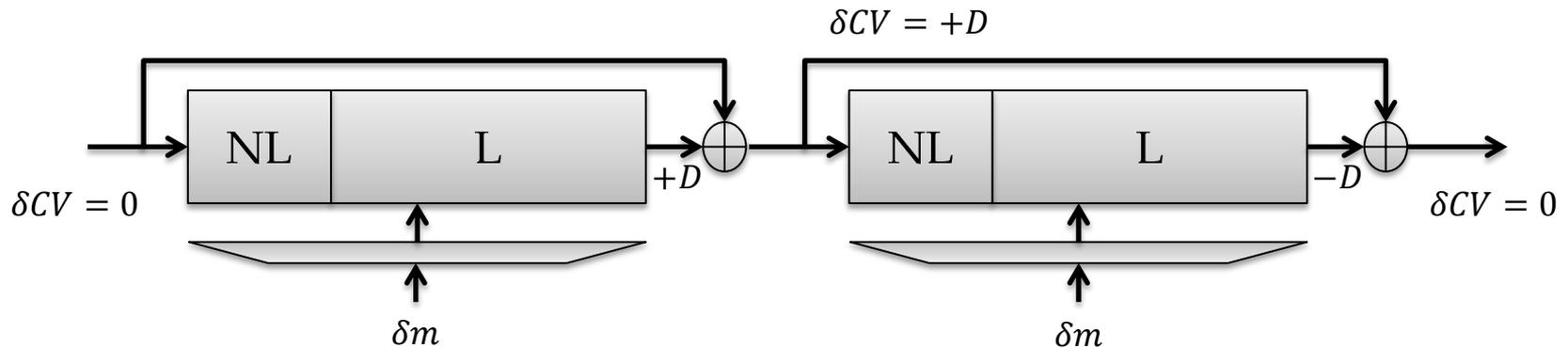
Introduction

	MD5		SHA-1		SHA-256	
	Id.Pr.	Ch.Pr.	Id.Pr.	Ch.Pr.	Id.Pr.	Ch.Pr.
Birthday	$2^{64.3}$	$2^{64.8}$	$2^{80.3}$	$2^{80.8}$	$2^{128.3}$	$2^{128.8}$
2004	2^{40}		2^{69}			
2005	2^{37}		(2^{63})			
2006	2^{32}	2^{49}				
2007	2^{25}	2^{42}	(2^{61})			
2008	2^{21}					
2009	2^{16}	2^{39}				
2010						
2011						
2012			2^{61}	2^{77}		
today	2^{16}	2^{39}	2^{61}	2^{77}	$2^{128.3}$	$2^{128.8}$

Published collision attacks on MD5 & SHA-1

Introduction

- First collision attack on full SHA-1 [WYY05]
- Identical-prefix collision attack
- 2 near-collision blocks



- Linear part: use linear combination of local collisions
- Non-linear part: transition from δCV to linear part

Introduction

- Improvements for full SHA-1
 - [WYY05] : 2^{69}
 - Wang, Yao, Yao 2005 : 2^{63} (no publication, partially verified)
 - [SKI06] : ?? (2^{52} symbolic message modifications $\times 2^{23}$?)
 - Mendel et al. 2007 : $2^{60.x}$ (no publication)
 - [MHP09] : 2^{52} (withdrawn)
 - [Chen11] : 2^{58} (too optimistic by factor $2^{3.5}$?)
- Cryptanalytic advancements not reflected in literature [PCTH11]
- No example collisions & no public implementations
- No chosen-prefix collision attacks
- Our goals:
 - Renew efforts on SHA-1: it is still widely used despite these attacks
 - Rigorously treat Linear part (combinations of local collisions)
 - Public open-source implementation

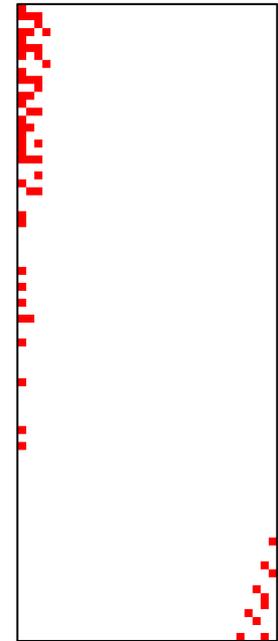


Local-collision analysis

- Local collision
 - 6-steps
 - First step: introduces disturbance
 - Next 5 steps: cancel disturbance
- Analysis of a single local collision
 - Success probability
 - Message bit relations
 - Exhaustively enumerate partial differential paths
 - Exact & optimal

Local-collision analysis

- Analysis of multiple local collisions (so far)
 - Disturbance vector marks local collisions
 - Use analysis of individual local collisions
 - Combine results
 - Make heuristic corrections
 - Prevent impossible situations
 - Local-collision compression ($2^{b+1} - 2^b \Rightarrow 2^b$)
 - Allow extra freedom at last 2 steps of SHA-1
 - Enables good collision attacks
 - What is the best possible?
 - Maximum joint success probability?
 - Maximum amount of freedom?

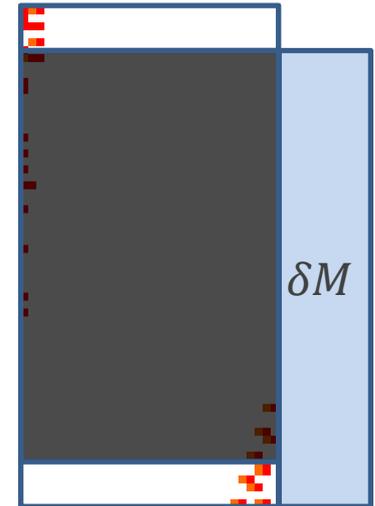


Local-collision analysis

- Analysis of multiple local collisions (so far)
 - Interactions of local collisions not studied thoroughly
 - Possible local-collision dependencies
 - Message differences:
bit differences XOR'ed: may cancel
 - State differences:
local collisions starting at same step interact due to carries
 - Boolean Function differences:
'near' local collisions may cause more than 1 non-zero input difference
or may interact through common zero-difference input bits
Effect increased due to carries
 - Higher density L.C.s at start & end \Rightarrow more dependencies
 - So far only heuristic approximations of these effects on success probability
 - Q: How can we study all these effects in an exact manner?
 - A: Exhaustively enumerate differential paths

Truncated differential paths

- Differential path \mathcal{P} for SHA-1
 - Based on local collisions
 - Exact description
 - Message, state & boolean-function differences
 - Probability can be computed exactly
 - Too restrictive for practical attack
- Truncated differential path \mathcal{T} for SHA-1
 - Exact message differences
 - Exact starting state differences
 - Exact ending state differences
 - Only D.V.-specified disturbances 'in between'
 - Identified with set of all possible differential paths $\mathcal{P} \in \mathcal{T}$ matching truncated differential path





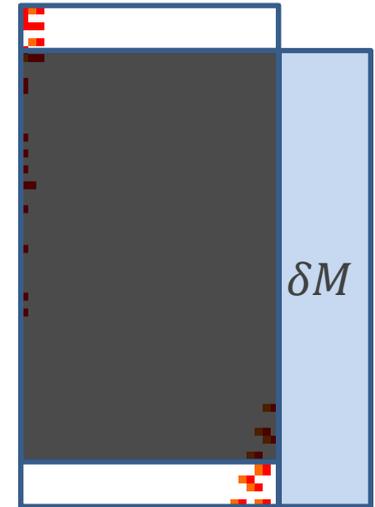
Part II – Optimal joint local collision analysis

Part III – New attacks

To conclude ...

Joint local-collision analysis

- Optimal joint local-collision analysis over last 60 steps (unpractical)
 - Exhaustively enumerate partial differential paths
 - Partition paths into truncated differential paths \mathcal{T}
 - Truncated path probability $p_{\mathcal{T}} = \sum_{\mathcal{P} \in \mathcal{T}} \Pr[\mathcal{P}]$
 - Optimal joint success probability $p_{max} := \max p_{\mathcal{T}}$
- Problems:
 - # diff. paths grows exponentially in # local collisions
 - # δM grows exponentially in # local collisions
- Solutions
 - Differential path reduction: exploit similarities
 - Message difference classes: combine δM with same probabilities



Joint local-collision analysis

- Optimal joint local-collision analysis over last 60 steps
 - *Differential path reduction*
 - Exploit strong similarities between differential paths
 - Split differential paths \mathcal{P} into two parts: \mathcal{P}_{red} & \mathcal{P}_{elim}
 - $\mathcal{P} = \mathcal{P}_{red} + \mathcal{P}_{elim}$
 - $\Phi(\mathcal{P}) = (\Delta WS_{start}, \Delta WS_{end}) = \Phi(\mathcal{P}_{red})$
 - $\Pr[\mathcal{P}] = \Pr[\mathcal{P}_{red}] \cdot \Pr[\mathcal{P}_{elim}]$
 - $\forall \mathcal{P}_{ext}: \Pr[\mathcal{P}_{ext}] = \Pr[\mathcal{P}_{red,ext}] \cdot \Pr[\mathcal{P}_{elim}]$
 - $Reduce(\mathcal{P}) := \mathcal{P}_{red}$
 - Efficient algorithm
 1. Copy starting and ending differences to \mathcal{P}_{red}
 2. Copy all boolean function differences depending on state differences in \mathcal{P}_{red}
 3. Copy all state differences depending on boolean function differences in \mathcal{P}_{red}
 4. Repeat 2 & 3 until no new differences are added

Joint local-collision analysis

- Optimal joint local-collision analysis over last 60 steps (practical)

- Definitions

- $\mathcal{D}_{[b,e]}$:= set of all differential paths over steps b, \dots, e that follow D.V.

- $\mathcal{R}_{[b,e]} := \text{Reduce}(\mathcal{D}_{[b,e]}) = \{\text{Reduce}(P) | P \in \mathcal{D}_{[b,e]}\}$

- For $R \in \mathcal{R}_{[b,e]}$ and δM :

$p_{(R,\delta M)} :=$ "cumulative probability of all P_{elim} that may complete R using δM "

$$p_{(R,\delta M)} := \sum_{\substack{P \in \mathcal{D}_{[b,e]} | \delta M \\ R = \text{Reduce}(P)}} \frac{\Pr[P]}{\Pr[R]} = \sum_{P_{elim} + R \in \mathcal{D}_{[b,e]} | \delta M} \Pr[P_{elim}]$$

- Rewrite $p_{\mathcal{T}}$ for truncated path \mathcal{T} using δM :

$$p_{\mathcal{T}} = \sum_{P \in \mathcal{T}} \Pr[P] = \sum_{R \in \text{Reduce}(\mathcal{T})} \Pr[R] \cdot \left(\sum_{P \in \mathcal{T}, \text{Reduce}(P)=R} \frac{\Pr[P]}{\Pr[R]} \right) = \sum_{R \in \text{Reduce}(\mathcal{T})} \Pr[R] \cdot p_{(R,\delta M)}$$

- $p_{\mathcal{T}}$ now only depends on reduced paths R and $p_{(R,\delta M)}$'s

- Exhaustively enumerate *reduced* partial differential paths
(practical: # *reduced* paths related to # local collisions at start & end)

Joint local-collision analysis

- Optimal joint local-collision analysis over last 60 steps (practical)
 - *Message difference classes*
 - Message difference class \bar{M} over steps $[b, e]$
$$\forall m_1, m_2 \in \bar{M}: \forall R \in \mathcal{R}_{[b,e]}: p_{(R,m_1)} = p_{(R,m_2)}$$
 - Message difference classes are monotone
 - Let $m_1, m_2 \in \bar{M}$ over steps $[b, e]$
 - Backward extensions $a|m_1, a|m_2$ are in the same class over steps $[b - 1, e]$
 - Forward extensions $m_1|a, m_2|a$ are in the same class over steps $[b, e + 1]$
 - Only need to process 1 representative of each class

Joint local-collision analysis

- Optimal joint local-collision analysis over last 60 steps (practical)
 - Efficiently compute $\mathcal{R}_{[20,79]}$, classes \bar{M} & probabilities $p_{R,\bar{M}}$'s iteratively
 1. Start with trivial $\mathcal{R}_{[t,t]}$
 2. Compute probabilities over steps $[t, t]$
 3. Determine message classes over steps $[t, t]$ & keep 1 representative each
 4. Extend $\mathcal{R}_{[b,e]}$ with one step (forward/backward)
 - 1) Exhaustively extend all paths in $\mathcal{R}_{[b,e]}$ and reduce them
 - 2) Determine $\mathcal{R}_{[b,e+1]}/\mathcal{R}_{[b-1,e]}$ and cumulative probabilities
 - 3) Determine message classes & keep 1 representative each
 5. Repeat 4. until $[b, e] = [20,79]$
 - Determine truncated path probabilities $p_{\mathcal{T}}$
 - Determine $p_{max} := \max_{\mathcal{T}} p_{\mathcal{T}}$

Joint local-collision analysis

- Optimal joint local-collision analysis over last 60 steps (practical)
 - Implemented, C++ code will be released as open-source
 - Optional bound u on maximum number of carries
 - Reduces memory and runtime complexity
 - Determines lower-bound for p_{max}
 - Rapidly converging for increasing # carries
- Analyzed many disturbance vectors
 - Classification by Manuel
 - Only two interesting classes I(K,b) & II(K,b)
 - K – shift (K=40,...,60)
 - b – rotation (b=0,2)

Joint local-collision analysis

- Optimal joint local-collision analysis over last 60 steps (practical)

DV	u				
	0	1	2	3	7
I(45, 0)	81.00	76.91	76.66	76.54	76.45
I(46, 0)	79.00	75.02	74.92	74.84	74.83
I(47, 0)	79.00	75.15	74.83	74.71	74.61
I(48, 0)	75.00	71.84	71.61	71.51	71.42
I(49, 0)	76.00	72.59	72.34	72.24	72.15
I(50, 0)	75.00	72.02	71.95	71.93	71.92
I(51, 0)	77.00	73.76	73.53	73.43	73.34
I(52, 0)	79.00	76.26	76.24	76.24	76.24
I(47, 2)	79.68	77.01	76.68	76.56	76.47
I(48, 2)	76.68	74.27	73.99	73.88	73.79
I(49, 2)	77.00	74.30	74.02	73.92	73.83
I(50, 2)	77.00	74.74	74.63	74.61	74.60

DV	u				
	0	1	2	3	7
II(45, 0)	83.00	75.45	74.82		
II(46, 0)	76.00	71.85	71.83		
II(47, 0)	81.42	76.23	75.87		
II(48, 0)	80.00	76.11	75.89	75.79	
II(49, 0)	80.00	75.04	74.72	74.60	74.51
II(50, 0)	78.00	73.52	73.23	73.12	73.02
II(51, 0)	77.00	72.55	72.18	72.02	71.88
II(52, 0)	75.00	71.88	71.87	71.76	71.75
II(53, 0)	76.96	73.65	73.34	73.23	73.14
II(54, 0)	77.96	73.97	73.74	73.64	73.55
II(55, 0)	77.96	75.22	74.99	74.89	74.80
II(56, 0)	76.96	74.48	74.18	74.07	73.97
II(46, 2)	82.00	77.51			
II(50, 2)	81.00	76.51	76.16	76.03	



Part III – New attacks

To conclude ...

Optimal choices

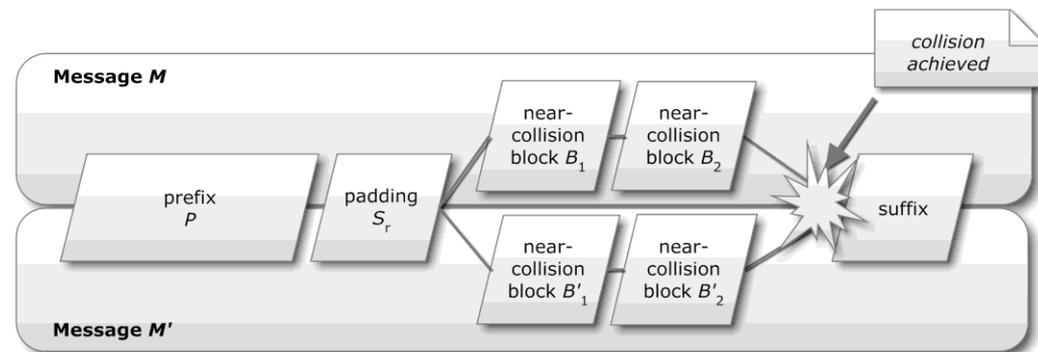
- Chosen disturbance vector: $\Pi(52,0)$
- To construct attack we need for the last 60 steps:
 - List of target δCVs (only 1 for the last near-collision attack)
 - ΔWS : state differences after 1st round (to construct 1st round diff. path)
 - Message bit relations
- Determine $p_{\mathcal{T}}$ for all truncated diff. paths $\mathcal{T} \equiv (\Delta WS, \delta CV, \delta M)$
- Select only δCV (with max. prob.)
 - Optimizes success probability of last 60 steps of last near-collision attack
- Fix ΔWS (with max. prob.) and construct 1st round differential path
- Select δM with 6 (max.) truncated diff. paths (given $\Delta WS, \delta CVs$)
 - Optimizes success probability of last 60 steps of first near-collision attack
- Set of $\delta M \Rightarrow$ message bit relations
 - Optimizes amount of freedom under above choices
 - Use freedom for message modification techniques

Near-collision attack

- Implementation of first near-collision attack
 - Optimized for last 60 steps
 - 50+ bits of freedom in message space: room for improvement in 1st round
 - Open-source: <http://code.google.com/p/hashclash> 
 - Publicly verifiable: complexity & correctness
 - Full disclosure: resource for researchers
- Complexity estimate: $2^{57.5}$ SHA-1 compression equiv.
 - Steps [0,32]: $C = 2^{11.97}$ (measured performance, not purely theoretical cost model)
 - Steps [33,52]: $p = 2^{-20.91}$ (exact theoretical probability, implementation verified)
 - Steps [53,60]: $p = 2^{-8}$ “
 - Steps [61,79]: $p = 2^{-16.65}$ “
 - Runtime estimate: 2000 core-years
 - Amazon EC2 cost estimate: \$2,000,000

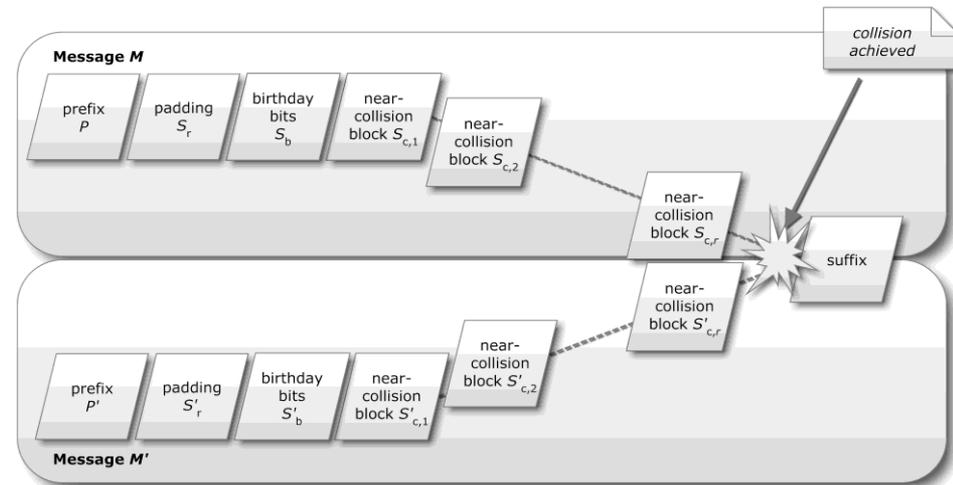
Identical-prefix collision attack

- Two near-collision block attack
- First near-collision attack
 - Introduces $\delta CV \neq 0$
 - Speedup factor 6 due to freedom in δCV
 - Open-source implementation
 - Complexity $2^{57.5}$ SHA-1 compression equiv.
- Second near-collision attack
 - Cancels δCV (depends on first N.C. block)
 - No freedom in δCV
 - Complexity
 - optimistic estimate : $2^{60.1} = 2^{57.5} \cdot 6$
 - realistic estimate : $\approx 2^{61}$
- Total complexity: $\approx 2^{61}$



Chosen-prefix collision attack

- Birthday search + single near-collision block attack
- Birthday search
 - Targets same set of δCV as 1st N.C. from identical-prefix collision attack
 - 192 possible δCV
 - Tailored birthday search
 - Complexity $2^{77.06} \approx \sqrt{\pi/192} \cdot 2^{160/2}$ (cost of generating pseudo-random walks)
- Near-collision attack
 - Same as 2nd N.C. from identical-prefix collision attack
 - Cancels found δCV
 - Complexity realistic estimate : $\approx 2^{61}$
- Total complexity: $\approx 2^{77.1}$





To conclude ...

To conclude...



Academic efforts

- Renewed efforts at constructing better collision attacks on SHA-1
- Goal was to find optimal solution for the last 60 steps in a rigorous manner
- First open-source implementation
 - Publicly verifiable: correctness & complexity
 - Resource for researchers
- So far 1st round part 'first generation' implementation
- Work in progress
 - W.I.P.: extend rigorous methods into 1st round (Maximize space for message modification techniques)
 - Exploit more message modification techniques
 - Implementation on graphic cards (more cost effective)
 - Efforts at finding first near-collision block using current implementation

To conclude...



What about possible non-academic efforts?

- Very little academic research on SHA-1 collisions last few years
- Actual SHA-1 collision search has very high cost for an academic effort
- Nation-States have the knowledge, resources & motivation to attack hash functions in order to forge signatures (see the super malware Flame)
- 'Malicious' SHA-1 collisions in the 'wild' closer than thought?



Thank you for your attention

Questions?